

```

1 A = ALPHA
  PP = P
  QQ = Q
  INDEX = .FALSE.
C
C      CALCULATE THE INITIAL APPROXIMATION.
C
2 R = SORT(-ALOG(A * A))
  Y = R * (2.30753 + C.27061 * R)/(1.0 + (0.99229 + 0.04481 * R)* R)
  R = 2.0 * QQ
  T = 1.0 / (9.0 * QQ)
  T = R * (1.0 - T + Y * SQRT(T)) ** 3
  IF (T.LE.0.0) GOTO 3
  T = (4.0 * PP + R - 2.0) / T
  IF (T.LE.1.0) GOTO 4
  XINBTA = 1.0 - 2.0 / (T + 1.0)
  GOTO 5
3 XINBTA = 1.0 - EXP(ALOG((1.0 - A) * QQ * BETA)) / QQ
  GOTO 5
4 XINBTA = EXP(ALOG(A * PP * BETA)) / PP
C
C      SOLVE FOR X BY THE NEWTON-RAPHSON METHOD,
C      USING THE FUNCTION BETAIN.
C
5 R = 1.0 - PP
  T = 1.0 * QQ
6 Y = BETAIN(XINBTA, PP, QQ, BETA, IFAULT)
  IF (IFAULT.EQ.0) GOTO 7
  IFAULT = 3
  RETURN
7 Y = (Y - A) * BETA * EXP(R * ALOG(XINBTA) + T * ALOG(1.0-XINBTA))
  XINBTA = XINBTA - Y
  IF (ABS(Y).GT.ACUC) GOTO 6
  IF (INDEX) XINBTA = 1.0 - XINBTA
  RETURN
END

```

Algorithm AS 65

Interpreting Structure Formulae

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Keywords: STRUCTURE FORMULAE; FACTORIAL MODELS FOR ANOVA; 1—1 PRECEDENCE GRAMMAR

LANGUAGE

ISO Fortran

PURPOSE

The structure formulae described by Wilkinson and Rogers (1973) provide a convenient, compact method of specifying simple factorial models for analysis of variance or constant-fitting algorithms.

Structure formulae resemble ordinary algebraic expressions with factors as the basic operands and the following operators:

<i>Symbol</i>	<i>Operator</i>	<i>Precedence</i>
.	compounding	1 (highest)
/	nesting	2
*	crossing	3
+	adding	4
-, -, *, -/	deletion	4

Brackets are used to alter the natural precedence in formulae. Any structure formula may be expanded into an equivalent elementary form consisting of a sum of model terms. The elementary form, which is unique except for the order in which the model terms and their component factors are written, provides a representation of the model which may be used to control the analysis.

An elementary form may be represented by a list of positive binary integers by assigning to each factor in the model a different power of 2 and representing each model term by the sum of the integers corresponding to its component factors, e.g. if factors *A, B, C* are represented by 1, 2 and 4, i.e. 1, 10 and 100 in binary:

<i>Structure formula</i>	<i>Elementary form binary representation</i>
$A * B * C$	$A + B + C + A.B + A.C + B.C + A.B.C$ 1 10 100 11 101 110 111
$A * B / C$	$A + B + A.B + B.C + A.B.C$ 1 10 11 110 111
$(A * B) / C$	$A + B + A.B + A.B.C$ 1 10 11 111

The subroutine *SFINT* transforms any structure formula into the corresponding list of binary integers.

DESCRIPTION

The structure formula is encoded as a list of integers for input to *SFINT*. The integer coding of a factor determines its representation as a binary integer. Options specify the ordering of the output binary integers and the maximum number of 1-digits in any integer (i.e. high-order interactions may be deleted from the model).

The syntax of structure formulae may be defined formally so that it belongs to the 1-1 precedence class (Floyd, 1963; Wirth and Weber, 1966). Following Claringbold (1969) the production rules may be written:

<i>Production</i>	<i>Left part</i>	<i>Right part</i>	<i>Semantics</i>
1	$K(1)$	$K(0) \equiv \text{Factor}$	Load
2	$K(i)$ $i = 2, 3, \dots, 2n + 1$	$K(i - 1)$	Copy
3	$K(1)$	$(K(2n + 1))$	Copy
4	$K(i)$ $i = 2, 4, \dots, 2n$	$K(i) O(i) K(i - 1)$	Operate
5	$K(2n + 2)$ $\equiv \text{Expression}$	Limit $K(2n + 1)$ Limit	Edit

where *n* is the number of precedence classes, i.e. 4. Note that Claringbold's Operand

and Head symbols correspond to the K -symbols with odd and even indices respectively and his operator symbol $*(i)$ corresponds to $O(2i)$.

The auxiliary precedence function $IPREC$:

Symbol = $O(2i)$	$K(i)$	()	Limit
$IPREC = 2i$	i	$2n+2$	$2n+1$	$2n+3$

allows the $3(n+1) \times 3(n+1)$ table of precedence relations to be written as a 5×5 table with two extra rules to be used when the cell of the table contains 1 or 2:

<i>Left symbol</i>	<i>Right symbol</i>				
K	K)	(0	Limit
K	.	2	.	2	>
)	.	>	.	>	>
(1	.	<	.	.
0	1	.	<	.	.
Limit	<	.	<	.	.

If $l = IPREC$ (left symbol), $r = IPREC$ (right symbol)

<i>Rule</i>	<i>Relation</i>	
1	$l-1 < r$.
	$l-1 = r$	=
	$l-1 > r$	<
2	$l < r$	>
	$l = r$	=
	$l > r$.

A simple parsing algorithm is used which scans the input string in $ICODE$ from left to right and maintains a symbol stack. Possible right parts are detected on top of the symbol stack as strings of symbols related by the = (concatenation) relation and delimited by < (opening) and > (closing) relations. Syntactical errors are revealed by the relation . or by the failure to match a purported right part with the above list of productions.

The function $IPREC$ is also used to short-circuit a chain of productions by allowing "promotion" of the left part K -symbol until it concatenates (i.e. has the = relation) with a neighbouring symbol on the stack.

When a production is identified the syntactical action is to replace the right part symbol(s) by the (promoted) left part K -symbol. The corresponding semantic action is to replace the value(s) of the right part K -symbol(s) (which are held on a separate values stack) according to the semantic rules.

A K -symbol has the value (SUM, FAC) where $SUM =$ list of binary integers and $FAC =$ special binary integer, used only in the / operation. Two dyadic operations on lists are needed (+ and .) together with the idea of marginality:

If $SUM1$ and $SUM2$ are lists of binary integers then

$SUM1 + SUM2 =$ list formed by concatenating lists $SUM1$ and $SUM2$

$SUM1 . SUM2 =$ list of all pairwise logical sums of elements of $SUM1$ and $SUM2$.

Integer *I1* is a margin of *I2* if *I2* has a 1 digit in every position where *I1* has a 1 digit. *I1* is a strict margin of *I2* if *I1* is a margin of *I2* but not equal to *I2*.

If *L* and *R* are the left-most and right-most *K*-symbols in the right part then the semantic rules may be written:

<i>Rule</i>	<i>Left part</i>		
Load	<i>FAC</i> $2^{(i-1)}$	<i>SUM</i> $2^{(i-1)}$	where $-i =$ code for factor in <i>ICODE</i> (the input coded formula)
Copy	<i>FAC(L)</i>	<i>SUM(L)</i>	
Edit	<i>FAC(L)</i>	<i>SUM(L)</i>	with duplicate integers deleted and the rest reordered as specified by <i>IORDER</i>
Operate			
.	<i>FAC(L) . FAC(R)</i>	<i>SUM(L) . SUM(R)</i>	
/	<i>FAC(L) . FAC(R)</i>	<i>SUM(L) + (FAC(L) . SUM(R))</i>	
*	<i>FAC(L) . FAC(R)</i>	<i>SUM(L) + SUM(R) + (SUM(L) . SUM(R))</i>	
+	<i>FAC(L) . FAC(R)</i>	<i>SUM(L) + SUM(R)</i>	
-	<i>FAC(L)</i>	<i>SUM(L)</i>	deleting integers also in <i>SUM(R)</i>
-/	<i>FAC(L)</i>	<i>SUM(L)</i>	deleting integers that have a strict margin in <i>SUM(R)</i>
-*	<i>FAC(L)</i>	<i>SUM(L)</i>	deleting integers that have a margin in <i>SUM(R)</i>

To facilitate amendments and adaptations *SFINT* is written so that the sections dealing with syntax and the semantics are kept as independent as possible.

STRUCTURE

SUBROUTINE SFINT (ICODE, LCODE, IORDER, LIMIT, MAXLBP, LISTBP, LENBP, IFAULT)

Formal parameters

<i>ICODE</i>	Integer array (<i>LCODE</i>)	input: the coded formula
<i>LCODE</i>	Integer	input: the number of symbols in the formula
<i>IORDER</i>	Integer	input: the output integers in <i>LISTBP</i> are arranged in increasing numerical order if $IORDER \geq 0$ otherwise they are first arranged into groups by increasing number of 1-digits and then arranged in increasing numerical order within each group
<i>LIMIT</i>	Integer	input: if $LIMIT > 0$ then high-order terms comprising more than <i>LIMIT</i> factors are deleted from the model
<i>MAXLBP</i>	Integer	input: the dimension of <i>LISTBP</i>
<i>LISTBP</i>	Integer array (<i>MAXLBP</i>)	output: the list of binary integers
<i>LENBP</i>	Integer	output: if $IFault = 0$ then $LENBP =$ number of integers in <i>LISTBP</i> else $LENBP =$ number of symbols read from <i>ICODE</i> before a fault occurred.
<i>IFault</i>	Integer	output: see <i>Failure indications</i> below.

Input code for ICODE

Symbol	factor	.	/	*	+	-	-/	-*	()
Code	$-i (i > 0)$	1	2	3	4	5	6	7	8	9

A different integer $-i$ is assigned to each factor in the model. The integer representation of the factor is 2^{i-1} . The factor coding need not use consecutive powers of 2 nor start at 2^0 . The pre-scan of the formula to create the coded form in *ICODE* may be easily incorporated in *SFINT*.

Failure indications

- If *IFAU*L T = 0 no failure occurred
- If *IFAU*L T = 1 then *L*CO D E < 0
- If *IFAU*L T = 2 then not enough space in *L*ISTBP
- If *IFAU*L T = 3 then factor code $i > NBI$ (cf. restrictions)
- If *IFAU*L T = 4 then integer in *ICODE* not in above list
- If *IFAU*L T = 5 then syntax error detected in the formula

NOTE: Only syntactic errors are detected by *SFINT*, e.g. the formulae

$$A * A * B \quad \text{and} \quad A * B - C$$

are legal although they contain redundant terms (both are equivalent to the simpler formula $A * B$). There are no checks that a formula represents a statistically sensible model.

AUXILIARY ALGORITHMS

The subroutine *BISORT*(*LISTBP*, *II*, *JJ*, *IORDER*) sorts the elements *LISTBP* (*II*+1, ..., *JJ*) of the array *LISTBP* according to the switch *IORDER* (which has same specification as *IORDER* in *SFINT*).

Two functions to allow bit-manipulation are needed. All variables and functions are integers:

$$ICNT(I) = \text{sum of binary digits of } I \quad (I \geq 0)$$

$$IOR(I, J) = \text{logical sum of the binary integers } I \text{ and } J \quad (I \geq 0, J \geq 0).$$

RESTRICTIONS

To ensure that all generated binary integers are legal Fortran integers a factor coded as $-i$ must have $i \leq NBI$ where *NBI*, a local constant in *SFINT*, has been chosen as large as possible consistent with $2^{NBI} - 1$ being a legal positive integer.

Work-space

The array *LISTBP* is used as work-space during expansion of a formula. The amount of storage required depends on the formula being expanded. An upper bound is given by

$$6 + 3 \times LCODE + 2^N,$$

where N = number of occurrences of factors in the formula, i.e. number of negative integers in *ICODE*.

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```

SUBROUTINE SFINT(ICODE, LCODE, IORDER, LIMIT, MAXLBP, LISTBP,
* LENBP, IFAULT)
C
C
C      ALGORITHM AS 65 APPL. STATIST. (1973), VOL. 22, NO. 3
C
C      EXPANDS A STRUCTURE FORMULA INTO A LIST OF BINARY INTEGERS
C
C      LITERAL =      . / * + - -/ -* ( ) FACTOR
C      SYMBOL  =      02 04 06 08 08 08 08 ( ) K0 K1 ... K10 L
C      CODE    =      1  2  3  4  5  6  7  8  9  10 11 ... 20 21
C      IENTRY  =      4  4  4  4  4  4  4  4  3  2  1  1 ... 1  5
C      IPREC   =      2  4  6  8  8  8  8  10 9  0  1 ... 10 11
C
C      DIMENSION ICODE(LCODE), LISTBP(MAXLBP)
C      DIMENSION IPRTAB(5, 5), IENTRY(21), IPREC(21)
C
C***** SET NBI SO THAT 2**NBI-1 IS LARGE LEGAL POSITIVE INTEGER
C
C      DATA NBI /31/
C
C      INITIALISE COMPACT PRECEDENCE TABLE + AUXILIARY QUANTITIES
C
C      DATA KILLEG,KOPEN,KCEN,KCLOSE/0,1,2,3/
C      DATA IPRTAB(1,1),IPRTAB(2,1),IPRTAB(3,1),IPRTAB(4,1),IPRTAB(5,1),
C      2 IPRTAB(1,2),IPRTAB(2,2),IPRTAB(3,2),IPRTAB(4,2),IPRTAB(5,2),
C      3 IPRTAB(1,3),IPRTAB(2,3),IPRTAB(3,3),IPRTAB(4,3),IPRTAB(5,3),
C      4 IPRTAB(1,4),IPRTAB(2,4),IPRTAB(3,4),IPRTAB(4,4),IPRTAB(5,4),
C      5 IPRTAB(1,5),IPRTAB(2,5),IPRTAB(3,5),IPRTAB(4,5),IPRTAB(5,5)
C      6 /2*0,-1,-1,1,-3,3,3*0, 2*0,3*1, -3,3,3*0, 2*3,3*0/
C      DATA IENTRY( 1),IENTRY( 2),IENTRY( 3),IENTRY( 4),IENTRY( 5),
C      2 IENTRY( 6),IENTRY( 7),IENTRY( 8),IENTRY( 9),IENTRY(10),
C      3 IENTRY(11),IENTRY(12),IENTRY(13),IENTRY(14),IENTRY(15),
C      4 IENTRY(16),IENTRY(17),IENTRY(18),IENTRY(19),IENTRY(20),
C      5 IENTRY(21) /7 * 4, 3, 2, 11 * 1, 5/
C      DATA IPREC( 1),IPREC( 2),IPREC( 3),IPREC( 4),IPREC( 5),IPREC( 6),
C      2 IPREC( 7),IPREC( 8),IPREC( 9),IPREC(10),IPREC(11),IPREC(12),
C      3 IPREC(13),IPREC(14),IPREC(15),IPREC(16),IPREC(17),IPREC(18),
C      4 IPREC(19),IPREC(20),IPREC(21)
C      5 /2, 4, 6, 4*8, 10, 9, 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11/
C
C----- INITIALISATION -----
C      IORD=HIGHEST ORDER OF RETAINED TERMS
C      JC=POINTER TO NEXT INPUT SYMBOL IN ICODE
C      JB=POINTER TO TOP OF SUM STACK LISTBP(1,...)
C      JP=POINTER TO TOP OF SYMBOL STACK LISTBP(...,MAXLBP) (TOP-DOWN)
C      CONTAINING 3-INTEGERS CELLS (SYMBOL CODE,POINTER TO SUM,FAÇ)
    
```

```

IFault = 0
LENBP = C
IORD = LIMIT
IF (IORD.LE.0) IORD = NBI
JC = C
IF (LCODE) 1001, 999, 10
10 JB = C
   JP = MAXLBP + 1
C
C----- SYNTAX ANALYSER -----
C----- STACK LIMITSYMBOL L AND/OR NEXT ICODE SYMBOL
C      STACK =INPUT CODE FOR FACTOR
C
100 I = 21
   IF (JC.LT.1.OR.JC.GE.LCODE) GOTO 115
110 JC = JC + 1
   I = ICODE(JC)
   IF (I.EQ.0.OR.I.GT.9) GOTO 1004
115 JP = JP - 3
   IF (JB.GE.JP) GOTO 1002
   LISTBP(JP + 2) = -I
   IF (I.LT.0) I = 10
   LISTBP(JP) = I
   IF (JC.EQ.0) GOTO 110
C
C----- SEARCH FOR PRODUCTION
C      IF CLOSING RELATION BETWEEN TOP TWO STACKED SYMBOLS SCAN FOR
C      MATCHING OPENING RELATION TO DELIMIT POSSIBLE RIGHTPART
C
120 IP = JP
   IBS = 0
130 IP = IP + 3
C
C      IREL=RELATION BETWEEN LEFTSYMBOL AT IP AND RIGHTSYMBOL AT IP-3
C
   ILS = LISTBP(IP)
   IRS = LISTBP(IP - 3)
   I = IENTRY(ILS)
   J = IENTRY(IRS)
   IREL = IPRTAB(I, J)
   IF (IREL.GE.0) GOTO 140
   IREL = -IREL
   M = IPREC(ILS) - IPREC(IRS)
   IF (IREL.EQ.KOPEN) M = 1 - M
   IF (M.EQ.0) IREL = KCEN
   IF (M.GT.0) IREL = KILLEG
C
C      BRANCH ON IBS=0/1 FOR TERMINAL/EARLIER RELATION
C
140 IF (IBS.EQ.1) GOTO 170
C
C      TERMINAL RELATION
C
   IF (IREL.EQ.KILLEG) GOTO 1005
   IBS = 1
   IF (IREL = KCLOSE) 100, 130, 100
C
C      EARLIER RELATION
C
170 IF (IREL.NE.KOPEN) GOTO 130
C
C----- IDENTIFY PRODUCTION
C      LEFTPART  RIGHTPART          SEMANTIC ACTION  IPRONB
C      K1         K0                LOAD                1
C      K1         ( K9 )            COPY                2
C      KI         KI 0I KI-1 I=2,4,6,8  DYADIC OPERATION 3
C      KI         KI-1              I=1,2...9  LAST TWO PRODUCTIONS
C      K10        L K9 L            ARE SHORTCIRCUITED

```

```

C      IDENTIFY PRODUCTION, IF ANY, WITH RIGHTPART MATCHING THE NS
C      STACKED SYMBOLS BETWEEN THE OPENING AND CLOSING RELATIONS
C      COPY TERMINAL + RIGHTPART CELLS
C
      NS = (IP - JP - 3) / 3
      IF (NS.NE.1.AND.NS.NE.3) GOTO 1005
      JTSYM = LISTBP(JP)
      JTSUM = LISTBP(JP + 1)
      JTFAC = LISTBP(JP + 2)
      JRSYM = LISTBP(JP + 3)
      JRSUM = LISTBP(JP + 4)
      JRFAC = LISTBP(JP + 5)
      IPRONB = 4
      IF (NS.EQ.3) GOTO 180
      IF (JRSYM.EQ.10) IPRONB = 1
      GOTO 190
180    JMSYM = LISTBP(JP + 6)
      JMSUM = LISTBP(JP + 7)
      JMFAC = LISTBP(JP + 8)
      JLSYM = LISTBP(JP + 9)
      JLSUM = LISTBP(JP + 10)
      JLFAC = LISTBP(JP + 11)
      IF (JMSYM.EQ.19.AND.JLSYM.EQ.8.AND.JRSYM.EQ.9) IPRONB = 2
      I = IPREC(JMSYM)
      IF (IENTRY(JMSYM).EQ.4.AND.JLSYM.EQ.10 + I.AND.JRSYM.EQ.9 + I)
      * IPRONB = 3
C
C      BRANCH TO SEMANTICS SECTION
C
      190 GOTO (500, 600, 700, 1005), IPRONB
C
C----- UPDATE STACK
C      SET JRSYM=K-SYMBOL IN LEFTPART. ANTICIPATE AND SHORTCIRCUIT
C      CHAIN OF 1-SYMBOL PRODUCTIONS BY PROMOTING JRSYM UNTIL IT
C      CONCATENATES WITH A STACKED NEIGHBORING SYMBOL
C
      200 I = LISTBP(IP)
      J = LISTBP(JP)
      JRSYM = 10 + MINO(IPREC(I) - 1, IPREC(J))
C
C      IF LEFTPART=K10 (FORMULA) SET LENBP AND RETURN
C      ELSE STACK TERMINAL + LEFTPART CELLS
C
      IF (JRSYM.LT.20) GOTO 210
      LENBP = JB
      GOTO 999
210    JP = IP - 6
      LISTBP(JP) = JTSYM
      LISTBP(JP + 1) = JTSUM
      LISTBP(JP + 2) = JTFAC
      LISTBP(JP + 3) = JRSYM
      LISTBP(JP + 4) = JRSUM
      LISTBP(JP + 5) = JRFAC
      GOTO 120
C
C----- SEMANTICS -----
C----- LOAD
C
      500 IF (JRFAC.GT.NBI) GOTO 1003
      JRFAC = 2 ** (JRFAC - 1)
      JRSUM = JB
      JB = JB + 1
      IF (JB.GE.JP) GOTO 1002
      LISTBP(JB) = JRFAC
      GOTO 200
C
C----- COPY

```

```

600 JRSYM = JMSYM
    JRSUM = JMSUM
    JRFAC = JMFAC
    GOT0 200
C
C----- DYADIC OPERATION
C
700 J0P = JMSYM
    IJB = JB
C
C
710 GOT0 (730, 710, * 730, + 775, - 720, - / 720, - *), J0P
    JB = JRSUM
    IBP = JLFAC
    I = JRSUM
    GOT0 740
720 JB = JLSUM
C
C      OUTER LOOP OVER LEFT OPERAND
C
730 I = JLSUM
735 I = I + 1
    IF (I.GT.JRSUM) GOT0 770
    IBP = LISTBP(I)
C
C      INNER LOOP OVER RIGHT OPERAND
C
740 J = JRSUM
745 J = J + 1
    IF (J.GT.IJB) GOT0 760
    JBP = LISTBP(J)
    I0RJ = I0R(IBP, JBP)
    IF (J0P.GT.4) GOT0 750
C
C      . / AND * ONLY
C
    IF (ICNT(I0RJ).GT.I0RD) GOT0 745
    JB = JB + 1
    IF (JB.GE.JP) GOT0 1002
    LISTBP(JB) = I0RJ
    GOT0 745
C
C      - - / AND - * ONLY
C
750 IF (I0RJ.NE.IBP) GOT0 745
    K = 5
    IF (IBP.EQ.JBP) K = 6
    IF (J0P = K) 735, 745, 735
C
C      END OF INNER LOOP
C      COPY INTEGER NOT DELETED IN = - / OR - * OPERATION
C
760 IF (J0P.LT.5) GOT0 735
    JB = JB + 1
    LISTBP(JB) = IBP
    GOT0 735
C
C      END OF OUTER LOOP
C      FOR . / * AND + REORDER SUM AND COPY TO JLSUM OMITTING REPEATS
C
770 IF (J0P.GT.4) GOT0 790
775 IF (J0P.GT.1) IJB = JLSUM
    CALL BIS0RT(LISTBP, IJB, JB, I0RDER)
    J = JB
    JB = JLSUM
    IBP = -1
780 IJB = IJB + 1

```

```

IF (IJB.GT.J) GOTO 790
IF (LISTBP(IJB).EQ.IBP) GOTO 780
IBP = LISTBP(IJB)
JB = JB + 1
LISTBP(JB) = IBP
GOTO 780

```

```

C
C      SET JRSUM, JRFAC
C

```

```

790 JRSUM = JLSUM
    JRFAC = IOR(JLFAC, JRFAC)
    IF (JBP.GT.4) JRFAC = JLFAC
    GOTO 200

```

```

C
C----- RETURN AND ERROR SETTING -----
C

```

```

1005 IFAULT = IFAULT + 1
1004 IFAULT = IFAULT + 1
1003 IFAULT = IFAULT + 1
1002 IFAULT = IFAULT + 1
1001 IFAULT = IFAULT + 1
    LENBP = JC
999 RETURN
    END

```

```

SUBROUTINE RISORT(LISTBP, II, JJ, IORDER)

```

```

C
C      ALGORITHM AS 65.1 APPL. STATIST. (1973), VOL.22, NO.3
C
C      SORTS LISTBP(II+1)...LISTBP(JJ) WITH GROUPING IF IORDER.LT.0
C      BASED ON THE PROCEDURE OF SHELL(1959)
C

```

```

DIMENSION LISTBP(JJ)
N = JJ - II
M = N
810 M = M / 2
    IF (M.LT.1) RETURN
    K = N - M
    DO 85C J = 1, K
        I = II + J
820 IM = I + M
        L1 = LISTBP(I)
        L2 = LISTBP(IM)
        IF (IORDER.GE.0) GOTO 830
        IF (ICNT(L1) = ICNT(L2)) 85C, 830, 840
830 IF (L1.LE.L2) GOTO 850
840 LISTBP(I) = L2
        LISTBP(IM) = L1
        I = I - M
        IF (I.GT.II) GOTO 820
850 CONTINUE
    GOTO 810
    END

```

```

FUNCTION IOR(I1, I2)

```

```

C
C      ALGORITHM AS 65.2 APPL. STATIST. (1973), VOL.22, NO.3
C
C      RESULT IS LOGICAL SUM OF NON-NEGATIVE BINARY INTEGERS I1 AND
C      I2. THIS FUNCTION CAN BE CODED MUCH MORE EFFICIENTLY IN
C      ASSEMBLY CODE.

```

```

J1 = I1
J2 = I2
I0R = 0
M = 1
10 L1 = J1 / 2
   L2 = J2 / 2
   IF (J1.NE.L1 * 2.OR.J2.NE.L2 * 2) I0R = I0R + M
   IF (L1.EQ.0.AND.L2.EQ.0) RETURN
   J1 = L1
   J2 = L2
   M = M + M
   GOT0 10
END

```

```

FUNCTION ICNT(I)
C
C   ALGORITHM AS 65.3 APPL. STATIST. (1973), VOL. 22, NO. 3
C
C   RESULT IS SUM OF DIGITS IN NON-NEGATIVE BINARY INTEGER I. THIS
C   FUNCTION CAN BE CODED MUCH MORE EFFICIENTLY IN ASSEMBLY CODE.
C
J = I
ICNT = 0
10 L = J / 2
   IF (J.NE.L * 2) ICNT = ICNT + 1
   IF (L.EQ.0) RETURN
   J = L
   GOT0 10
END

```

Algorithm AS 66

The Normal Integral

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Keywords: NORMAL CURVE; TAIL AREA

LANGUAGE

ISO Fortran

DESCRIPTION AND PURPOSE

Calculates the upper, or lower, tail area of the standardized normal curve corresponding to any given argument.

NUMERICAL METHOD

The method is that of Adams (1969), but incorporated in a different surrounding structure.

STRUCTURE

FUNCTION ALNORM(X, UPPER)